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Introduction

The Colorado Parks and Recreation Association (CPRA) and the Denver Nuggets produce the Denver Nuggets Skills Challenge.

This program provides the youth of Colorado with a statewide basketball competition testing their skills in dribbling, passing and shooting. This is an exciting program that can take a boy or girl from a local competition to a sectional event, culminating at a state championship if he or she is the top scorer in his or her age group.

This playbook is designed to ensure everyone involved with the various levels of competition has a good understanding of the program and all the rules are followed carefully and consistently. It provides information, suggestions and guidelines regarding staffing, equipment and on-court execution.

Communication, teamwork and organization will ensure safe and successful competitions and thus, the ultimate success of the Denver Nuggets Skills Challenge.

Paige Burkett
Colorado Association of Recreational Athletics – Representative
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Coordinator Youth & Fan Development, Denver Nuggets
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Denver, CO 80204
Email:
Program Overview

TITLE
The Colorado Parks and Recreation Association (CPRA) and the Denver Nuggets produce the Denver Nuggets Skills Challenge with support from Arby’s.

PURPOSE
The Denver Nuggets Skills Challenge is an opportunity for boys and girls ages 6 – 13 to compete against their peers in dribbling, passing and shooting skills.

PHILOSOPHY
CPRA and the Denver Nuggets want every child to have an equal opportunity to compete. There is no registration fee or purchase required for any participant to enter.

PARTICIPANTS
Children must be between the ages of 6 and 13 and show a valid birth certificate for age verification if they are winners at a local competition. Separate divisions are offered for boys and girls. All contestants must complete an entry form which can be obtained from a local parks and recreation agency or local youth organization.

AGE GROUPS
There are four age divisions: 6/7, 8/9, 10/11 and 12/13 for both boys and girls. Age is determined as of April 30 of the contest year (2020). The top scorer in each age group from each local competition will advance to the sectional competition. From each sectional, the top scorer in each age group will advance to the state championship.

LOCAL & SECTIONAL COMPETITIONS
Each local parks and recreation agency or local youth organization hosting a local and sectional competition is authorized by CPRA to hold the event in accordance with the rules and information contained in this Playbook. Local competitions will be in December/January. Sectionals will be February 1st – March 8th. Saturdays and Sundays are recommended.

STATE CHAMPIONSHIP
The state championship will be held on April 11, 2020 at a site and location TBA followed by the Denver Nuggets basketball game. The top scorers in each age group at each sectional will compete at the state championship. Finalists will receive four tickets to the Nuggets game and a Denver Nuggets Skills Challenge T-shirt.
Time Schedule

December 30, 2019 ....................... Commitment Form Deadline

December 11 .............................. (CARA meeting)
Mandatory agency meeting for distribution of materials.

December 1 – January 31 .............. Local competitions

January 31 .................................. Local results due to sectional coordinators and State Commissioner

February 1 – March 31 ............... Sectional competitions

April 2 ....................................... Sectional results due to State Director with birth certificates and entry forms

April 11, 2020 .............................. State Championship
Eligibility

1. There is no charge to participate in the Denver Nuggets Skills Challenge. No special equipment is required.

2. The competition is open to all boys and girls ages 6 – 13. The four age classifications are based upon the child’s age as of April 30 of the contest year (2020). Age classifications are 6/7, 8/9, 10/11 and 12/13.

3. All participants must show proof of age at the sectional level of competition. Failure to provide a birth certificate or religious document (baptismal record) will result in that participant being ineligible to compete. Participants do not need to provide proof of age to participate in a local competition. However, participants do need to provide proof of age if they are a winner at a local competition.

4. Participants may only register and compete in one (1) local round of competition. Competing in more than one local round will result in the automatic disqualification of that participant.

5. Only agencies that have returned a commitment form and agency fee to the CPRA office (PO Box 1037, Wheat Ridge, CO 80034 / fax 303-237-9750) will be allowed to host a local competition.

6. CPRA Member Agency Fee: $35; Non-CPRA Member Fee: $45
Birth Date Verification Chart

Age as of April 30 of the competition year (2020)

Age Group 6/7: May 1, 2012 to April 30, 2014
Age Group 8/9: May 1, 2010 to April 30, 2012
Age Group 10/11: May 1, 2008 to April 30, 2010
Age Group 12/13: May 1, 2006 to April 30, 2008
Rules

GENERAL

1. All participants will compete in three events – Dribbling, Passing and Shooting.

2. Shoes must be worn. Only sneakers (gym shoes) will be allowed.

3. A participant’s final score is his/her cumulative total of points received in each event based on how he/she finished within that event.

4. The following basketball and basketball rim specifications are recommended at all local competitions and will be used at all sectional and state competitions.

*BASKETBALL SPECIFICATIONS

- 6/7 boys and girls shall use a junior basketball with a minimum circumference of 27 inches to a maximum of 27 1/2 inches.

- 8/9 boys and girls, 10/11 boys and girls and 12/13 girls shall use an intermediate basketball with a minimum circumference of 28 ½ inches to a maximum of 29 inches.

- 12/13 boys shall use an official basketball with a minimum circumference of 29 ½ inches to a maximum of 30 inches.

RIM SPECIFICATIONS

- 6/7 boys and girls shall use an 8-foot rim for the shooting competition.

- 8/9, 10/11 and 12/13 boys and girls shall use a 10-foot rim for the shooting competition.

5. Each local park and recreation agency or youth organization hosting the Denver Nuggets Skills Challenge must be able to provide an 8’ and 10’ basket. Note: all local hosts are encouraged to offer an 8’ rim at their local competition. If your organization cannot provide an 8’ rim, you may allow your participants to compete on the 10’ rim with the understanding that if they qualify, they will use the 8’ rim at sectionals. Please make every effort to use an 8’ rim at your local.

6. Inclement Weather: Competitions should be held if possible. Threatening or dangerous weather conditions will result in on-site cancellation and rescheduling of the event at another time. If a sectional is cancelled, call your state director to determine when your event will be rescheduled.

*Participants must use basketballs provided by the local, sectional and state host. Participants may not use their own ball.

TIE BREAKERS

1. Due to the number of participants involved in the local competitions, the shooting score will be used first to break ties at this level. In the event of an overall tie at for any place (1st, 2nd or 3rd), the participants involved will have their scores compared, and the participant with the highest shooting score will be declared the winner of that place. If a tie continues to exist, a playoff will consist of the participants competing head to head in the shooting event. The player with the best score will be declared the winner of that place. If a tie still exists, the players will repeat the shooting contest head-to-head until a winner is determined.
EVENTS

DRIBBLING

For the skills challenge, players will be timed on a stopwatch as they weave around six cones and return down the middle of the cones. Each time will be given corresponding points reflecting how quickly the challenge was completed. Each participant is rewarded a minimum of 22.5 points for his/her attempt.

1. Participants must use a ball provided by the host agency.
2. Each participant makes one (1) attempt through an obstacle of cones.
3. Cones should be 12” in height and should not be taped down to the floor.
5. Starter will start clock when participant begins and stop the watch when the finish line is crossed.
6. Participants must begin with both feet behind the starting line.
7. Participants must start to the first right cone.
8. Participants must dribble around each cone with his/her feet going on the outside of each cone. The ball does not have to go outside of the cone, just the participant’s feet.
9. Participants must dribble back down the middle of the course.
10. The ball may be in front of the cone throughout the course, however, the player’s body must go around (to the outside of) the cone.
11. Penalty for a missed cone or a knocked down cone is five (5) seconds. Five (5) seconds will be added to the time for every cone missed or knocked down.
12. For a cone(s) missed/knocked down the scorer shall mark the appropriate cone on the score sheet to indicate cones missed/knocked down.
13. Participants must retrieve their own ball.
14. For safety purposes, cones should be placed with a minimum of 10’ clearance of obstructions.

Dribbling Scoring Chart

<table>
<thead>
<tr>
<th>Seconds</th>
<th>Points</th>
<th>Seconds</th>
<th>Points</th>
<th>Seconds</th>
<th>Points</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>9 &amp; Under</td>
<td>120</td>
<td>15.1 – 15.5</td>
<td>87.5</td>
<td>21.6 – 22.0</td>
<td>55</td>
<td></td>
</tr>
<tr>
<td>9.1 - 9.5</td>
<td>117.5</td>
<td>15.6 – 16.0</td>
<td>85</td>
<td>22.1 – 22.5</td>
<td>52.5</td>
<td></td>
</tr>
<tr>
<td>9.6 – 10.0</td>
<td>115</td>
<td>16.1 – 16.5</td>
<td>82.5</td>
<td>22.6 – 23.0</td>
<td>50</td>
<td></td>
</tr>
<tr>
<td>10.1 – 10.5</td>
<td>112.5</td>
<td>16.6 – 17.0</td>
<td>80</td>
<td>23.1 – 23.5</td>
<td>47.5</td>
<td></td>
</tr>
<tr>
<td>10.6 – 11.0</td>
<td>110</td>
<td>17.1 – 17.5</td>
<td>77.5</td>
<td>23.6 – 24.0</td>
<td>45</td>
<td></td>
</tr>
<tr>
<td>11.1 – 11.5</td>
<td>107.5</td>
<td>17.6 – 18.0</td>
<td>75</td>
<td>24.1 – 24.5</td>
<td>42.5</td>
<td></td>
</tr>
<tr>
<td>11.6 – 12.0</td>
<td>105</td>
<td>18.1 – 18.5</td>
<td>72.5</td>
<td>24.6 – 25.0</td>
<td>40</td>
<td></td>
</tr>
<tr>
<td>12.1 – 12.5</td>
<td>102.5</td>
<td>18.6 – 19.0</td>
<td>70</td>
<td>25.1 – 25.5</td>
<td>37.5</td>
<td></td>
</tr>
<tr>
<td>12.6 – 13.0</td>
<td>100</td>
<td>19.1 – 19.5</td>
<td>67.5</td>
<td>25.6 – 26.0</td>
<td>35</td>
<td></td>
</tr>
<tr>
<td>13.1 – 13.5</td>
<td>97.5</td>
<td>19.6 – 20.0</td>
<td>65</td>
<td>26.1 – 26.5</td>
<td>32.5</td>
<td></td>
</tr>
<tr>
<td>13.6 – 14.0</td>
<td>95</td>
<td>20.1 – 20.5</td>
<td>62.5</td>
<td>26.6 – 27.0</td>
<td>30</td>
<td></td>
</tr>
<tr>
<td>14.1 – 14.5</td>
<td>92.5</td>
<td>20.6 – 21.0</td>
<td>60</td>
<td>27.1 – 27.5</td>
<td>27.5</td>
<td></td>
</tr>
<tr>
<td>14.6 – 15.0</td>
<td>90</td>
<td>21.1 – 21.5</td>
<td>57.5</td>
<td>27.6 – 28.0</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>28.1 &amp; Up</td>
<td>22.5</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Rules (Continued)

DIAGRAM - Dribbling

Finish

Start

4'

10'

6'

18'

30'

34'

26'

5'

5'
PASSING

In this challenge, each participant gets 30 seconds to PASS as many times as possible from any of the three marked lines on the floor.

1. Participants must use a ball provided by the host agency.
2. Each participant gets 30 seconds to attempt as many passes, chest or bounce, from the stationary numbered lines marked on the floor. The farther back a participant is, the more points he/she can earn. Participants will decide where they will pass from.
3. Participants will start with the ball 30’ from target and dribble to first pass attempt.
4. A participant must not cross the marked line when attempting a pass at the 10’ mark. If the participant does cross the line, that attempt will be a scratch and no points will be given for pass. If the participant crosses either the 15’ or 20’ marked line, if pass is successful, participant will be awarded the closer point total.
5. Participants must retrieve their ball.
7. Numbered marked lines:

   Passing lines marked at:
   - 10’ 1 points
   - 15’ 2 points
   - 20’ 5 points

   Starting line marked at 30’ from wall target.

7. A majority of the ball must hit inside the target outline in order for the pass to count.

8. Target is 16 inches wide, 20 inches tall and 26 ½ inches from the bottom of the target to the ground. See an example of the target in the host files.

9. Basketball specifications are recommended at all local competitions and will be used at all sectional and state competitions.
   - 6/7 boys and girls shall use a junior basketball with a minimum circumference of 27 inches to a maximum of 27 1/2 inches.
   - 8/9 boys and girls, 10/11 boys and girls and 12/13 girls shall use an intermediate basketball with a minimum circumference of 28 ½ inches to a maximum of 29 inches.
   - 12/13 boys shall use an official basketball with a minimum circumference of 29 ½ inches to a maximum of 30 inches
Rules (Continued)

DIAGRAM - Passing

Distance from wall  |  Point value
--- | ---
0' | 1 point
10' | 2 points
15' | 5 points
20' | 
30' | Start Line

Wall Target

Size of target: 16" wide, 20" tall

Bottom of the target is 26 1/2" off the ground
SHOOTING

In this challenge, each player gets 30 seconds to shoot as many times as possible from any numbered, marked spot on the floor.

1. Participants must use a ball provided by the host agency.
2. Each participant gets 30 seconds to attempt as many shots as possible from the stationary numbered spots marked on the floor. The farther back a participant is, the more points he/she can earn. Participants will decide where they will shoot their shots.
3. Each participant’s foot must be in contact with the spot at time of release for the score to count. The player’s foot must be touching the spot at the beginning of the act of shooting. No continuation.
4. Participants must retrieve their ball.
5. Placement of spots: see diagram Shooting page 15. Use shooting angle lines (page 16) to place markers.
6. Numbered marked spots:
   - **8’ rim** 6/7 boys & girls will have spots marked at
     - 5’ 5 points
     - 10’ 15 points
     - 15’ 30 points
   - **10’ rim** 8/9, 10/11 and 12/13 boys & girls will have spots marked at
     - 5’ 5 points
     - 10’ 15 points
     - 15’ 30 points
7. Basketball specifications are recommended at all local competitions and will be used at all sectional and state competitions.
   - 6/7 boys and girls shall use a junior basketball with a minimum circumference of 27 inches to a maximum of 27 1/2 inches.
   - 8/9 boys and girls, 10/11 boys and girls and 12/13 girls shall use an intermediate basketball with a minimum circumference of 28 1/2 inches to a maximum of 29 inches.
   - 12/13 boys shall use an official basketball with a minimum circumference of 29 1/2 inches to a maximum of 30 inches.

Note: all local hosts are encouraged to offer an 8’ rim at their local. If your organization cannot provide an 8’ rim, you may allow your participants to participate on the 10’ rim with the understanding that if they qualify, they will use the 8’ rim at sectionals.
DIAGRAM - Shooting

Basket

5 Points = 5'
15 Points = 10'
30 Points = 15'

Note: Measure from the front of the rim.
Shooting Angle Chart

Use this string chart at the front of the rim to give proper angles as you measure out markers.
Gym Staffing and Set-Up

It is recommended that age and gender groupings rotate around from event to event to enable the scorers and judges to keep these age groupings and their scores together on a single clipboard, making the tabulation of final event scores easier and to speed up the event.

**Dribbling**

<table>
<thead>
<tr>
<th>Role</th>
<th>Responsibilities</th>
</tr>
</thead>
<tbody>
<tr>
<td>One Starter/Timer</td>
<td>Explains the dribbling rules to the players.</td>
</tr>
<tr>
<td>Timer</td>
<td>Starts the stopwatch as the player begins the dribbling event.</td>
</tr>
<tr>
<td></td>
<td>Calls missed/knocked down cones.</td>
</tr>
<tr>
<td></td>
<td>Stops the watch once player crosses finish line.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Role</th>
<th>Responsibilities</th>
</tr>
</thead>
<tbody>
<tr>
<td>One Score</td>
<td>Records times as each player finishes.</td>
</tr>
<tr>
<td>Tabulator</td>
<td>List total points scored.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Role</th>
<th>Responsibilities</th>
</tr>
</thead>
<tbody>
<tr>
<td>One Crowd/Participant Controller</td>
<td>Keeps participants in the correct order for competing.</td>
</tr>
<tr>
<td></td>
<td>Keeps order and control</td>
</tr>
</tbody>
</table>

Note: These suggestions are for one line of competition. If you use more than one line, increase the staff as necessary.
Gym Staffing & Set-up (Continued)

PASSING

One Starter
Explain the passing rules to the participants.

Timer
Starts the stopwatch when the participant passes the start line
Will let player know when 5 seconds is left.
Stops the watch once 30 seconds is up.
Ball must be released by the end of the 30 seconds for pass to count.

One Score Tabulator
Keeps track of all passes made.
Does not count pass if player’s foot passes the 10’ line.
Marks player’s scores on the score sheet

Crowd/
Participant Controller
Keeps participants in the correct order for competing.
Keeps order and control

Note: These suggestions are for one line of competition. If you use more than one line, increase the staff as necessary.

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WALL TARGET

---

Waiting
Line

Crowd
Control

---

START
**SHOOTING**

One Starter/
Timer
- Explains the shooting rules to the players.
- Starts the stopwatch when the first shot is released.
- Stops the clock if ball becomes lodged/stuck on rim.
- Will let player know when 5 seconds is left.
- Stops the watch once 30 seconds is up.
- Ball must be released by the end of the 30 seconds for shot to count.

One Score Tabulator
- Keeps track of all shots made.
- Does not count shot if player’s foot is not in contact with mark.
- Marks players scores on the score sheet.

Crowd/
Participant Controller
- Keeps participants in the correct order for competing.
- Keeps order and control.

Note: These suggestions are for one line of competition. If you use more than one line, increase the staff as necessary.
Scoring Instructions

1. Scores are awarded based on how each participant finishes within their age group in each event. Points will be totaled for all three events.

2. There will be no ties. In the event of a tie, please refer to Tie Breakers (See rules section, pages 9-10) for details.

3. Scores are not cumulative from local to sectional and sectional to the state finals. All competitors begin with a score of zero at each level of competition.

4. Video and pictures will not be reviewed in challenge to scoring decided on by judges present at an event.
Responsibilities of Staff

LOCAL & SECTIONAL COMPETITIONS

1. Keep State Director informed of your progress.
2. Follow the time schedule.
3. Local hosts: Email or fax the winner results sheet (See Results Form in host files) including entry form and age verification to your sectional coordinators the day after your event. After faxing winners’ information, send all participant entry forms, age verification and runner-up forms to the state director. (See contact information, page 3)

4. Sectional hosts: Send the result sheet for your sectional including all your entry forms and age verifications of your sectional winners to the state director the day after your event. (See contact information, page 3).
5. Use the congratulatory letter (See Local Winner Letter in Host Files) to inform your winners of the date, time and location of their next level of competition.
6. Oversee operations and logistics of local and sectional competitions.
7. Handle distribution of merchandise, prize and gifts to all participants and volunteers at the competitions.
8. Publicize and promote the Denver Nuggets Skill Challenge in your area, including passing out agency brochures, posting fliers, distributing entry forms, contacting local media, etc.
9. Send the results of your competition to the local media. (See sample news release in Host Files)
10. Participants must compete during the scheduled time of the competition.
Equipment

Each host agency is responsible for providing the necessary staff and equipment to run this event.

RECOMMENDED EQUIPMENT

Equipment provided by CPRA/Denver Nuggets
- Promotional Posters (Locals – must pick up at a CARA meeting)
- Ribbons (Locals)
- Medals (Sectionals)

Equipment provided in playbook & host files
- Participant Certificates (Locals)
- Certificates (Locals) 1st – 3rd Place – See host file (PDF Form)
- Passing Target - Provided at sectionals and state - See host file
- Floor Markers - Shooting/Passing Spots - See host file – (laminate for better marker)
- Score Sheets - See host file (PDF document)
- Registration Forms - See host file (PDF document)
- Flyers - (Easy to fill out Word form on Host file)
- Congratulatory Confirmation Letter - See host file (Word form)
- Results Sheet – See host file (Excel form)

Equipment provided by host:
- Pens & Pencils
- Chairs
- First Aid Kit
- Stopwatches
- Tables
- Camera & Film
- Clipboards
- Rims - 8’ and 10’
- Tape Measures
- Calculators
- Basketballs – Sizes (3 each size) Junior / Women’s Official / Official
- Cones – 8 cones 12” tall
- Floor Tape

NOTE: Equipment needs will be unique to your competition. Larger events will need more equipment. Be prepared.
**Prize Structure**

**Locals**
Participation certificates for all participants
Ribbons for 1<sup>st</sup> – 3<sup>rd</sup> place
Paper Certificate for 1<sup>st</sup> - 3<sup>rd</sup> Place - See host file for PDF Form and printable copy

**Sectionals**
Medals for 1<sup>st</sup> – 3<sup>rd</sup> place.

**State Championship**
Denver Nuggets Skill Challenge T-Shirt and goodie bag for all state finalists
Plaques for 1<sup>st</sup> - 3<sup>rd</sup> Place
Denver Nuggets Basketball for 1<sup>st</sup> place/state champion

**Staff and Participant Apparel**

<table>
<thead>
<tr>
<th>LEVEL</th>
<th>PARTICIPANTS</th>
<th>STAFF</th>
</tr>
</thead>
<tbody>
<tr>
<td>Locals</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>Sectional</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>State Championship</td>
<td>Denver Nuggets Skills Challenge T-Shirt</td>
<td>N/A</td>
</tr>
</tbody>
</table>
Promotion

1. Distribute fliers and entry forms to all local newspapers, radio stations, television stations, schools (while still in session), council/board members, community/civic groups, service clubs and local basketball organizations. Add your agency name and logo to the flier and entry form in the designated places (see editable Denver Nuggets Poster/Flier on Host FILE).

2. Publicize your local competition with surrounding communities if they are not already conducting a local Denver Nuggets Skills Challenge.

3. Include a description of your local Denver Nuggets Skill Challenge competition in your parks and recreation community brochure.

4. Prepare press release for your local papers, school newsletters, and local homeowner association newsletters (see press releases on host FILE).

5. Place entry forms in literature racks and at registration desks of all your facilities and at other appropriate community locations.

6. Emphasize that the Denver Nuggets Skill Challenge program is free to participants, requires no special equipment, boys and girls have separate divisions and compete in their own age groups.
**Therapeutic Recreation - TR Division**

The Therapeutic division can be run separately or in conjunction with the traditional Nuggets Skills competition.

1. **Agency Fee:** CPRA Agency Fee: $35; Non-CPRA Member Fee $45.

2. **Age Divisions:** Coed, the TR competition is open to boys and girls age as of April 30th of current year
   - Ages 6-13 Younger division
   - Ages 14-18 Older division

3. **Rules (TR Adjustments)**
   a. 6-13 younger division – 8’ rim, junior size ball for all events
   b. 14-18 older division – 10’ rim, intermediate ball for all events
   c. Both divisions - shooting, one minute
   d. Dribbling – use below results grid, if necessary, allow participant to follow a “runner” thru the dribbling skills

<table>
<thead>
<tr>
<th>Seconds</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>28.1-28.5</td>
<td>22.5</td>
</tr>
<tr>
<td>28.6-29.0</td>
<td>20</td>
</tr>
<tr>
<td>29.1-29.5</td>
<td>17.5</td>
</tr>
<tr>
<td>29.6-30.0</td>
<td>15</td>
</tr>
<tr>
<td>30.1-30.5</td>
<td>12.5</td>
</tr>
<tr>
<td>30.6-31.0</td>
<td>10</td>
</tr>
<tr>
<td>31.1-32.5</td>
<td>7.5</td>
</tr>
<tr>
<td>32.6-32.0</td>
<td>5</td>
</tr>
<tr>
<td>32.1+ up</td>
<td>2.5</td>
</tr>
</tbody>
</table>

4. **TR participants can ELECT** to use a larger ball, shoot at higher rim or pass from farther mark, if they choose to, unlike traditional participants.

5. **Prize Structure:**
   a. Local: Participants certificates for all participants, ribbons for 1st-3rd place, top two places from each division advance to one of two sectionals
   b. Sectional: Two sectionals North and South, top two winners of each division advance to state
   c. State: Same as traditional participants

6. **A person with a disability can participate in a traditional Nuggets Skills Challenge competition but a non-disabled player may not participate in the TR section.**

7. **Reporting scores or additional help running event contact TR coordinator, Robin Lofton (303) 231-1312, rlofton@ci.wheatridge.co.us or state director Keely Sorensen 720-865-0737, keelys@sspr.org.**