

Cold Wars® 2020 Wargame Design School

Event numbers contain a 2-digit game start hour designation (24hr time) as the last 2 numbers Edit 02.20.20

FRIDAY

11:00 am

WGDS: 700 :11 - Heritage

Game Design: Seven Steps to Writing Great Rules

Speaker: John Kaufeld

Lame rules kill games – it's that simple. Learn the 7 secrets behind turning new players into raving fans with clear, crisp, understandable rules. John Kaufeld, bestselling "...For Dummies" author and life-long gamer, shares professional tricks for organizing your concepts, explaining your mechanics, engaging your players, and avoiding the ONE FUN-KILLING MISTAKE guaranteed to make people hate your game. For all types of games.

1:00 pm

WGDS: 701 :13 - Heritage

The Dad Game LIVE!

Speaker: John Kaufeld

Less yelling. More fun. Really -- you can do this. Learn how to build closer family connections, better family communication, and truly fun family times through the power of awesome board games. No MONOPOLY allowed -- this is about fitting family time into busy lives and creating the kind of relationships you want. We'll talk about family communication and connection, look at what researchers say about making family time work, and identify types of games that work best for families of all ages. Bring your questions!

2:00 pm

WGDS: 702 :14 - Heritage

Scale & Playability

Speaker: Dan Murawski

In this class we will discuss the importance of choosing a scale and how it will play in the game you design. We will cover the definitions of what scale really means in a wargame and scale selection to accomplish the most aesthetic game design and playability of the scale choice and its options on the playing field.

4:00 pm

WGDS: 703 :16 - Heritage

Movement & Turn Length

Speaker: Dan Murawski

In this class we will discuss movement and turn length. We will talk about how to tune your game turn to be able to accomplish what you want to do in a practical turn length. We will look at practical analysis of a turn sequence and what is best for the game type you are designing.

SATURDAY

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