

Cold Wars® 2020

HMGS Hobby University™ Class List

HU801: Army Painting, Multi-figure, 10mm (Russian)

Friday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Todd Pressley

This class covers techniques and tricks to help you get more done, faster. The goal of this class is to create a full 10 mm base within the class time. Discussions will include planning your work, workspace efficiency, creating tools, and painting effectively. The student will receive a base of Russian Napoleonic infantry to take home as a model for continuing in this style of painting. This class is sponsored by The Wargaming Company.

HU802: Total Rubbish

Friday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Joseph Mcguire

How to model modern garbage. In this class students will learn to make 28mm scale garbage and other items appropriate to litter any modern or near-future street. Main items will include filled garbage bags, pallets, and cardboard boxes. Students will both make and then paint and weather these items to a final level of dirtiness to make Oscar the Grouch jealous.

HU803: Prepping and Priming

Friday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Johnny Newman

These all important first steps can be the difference between a masterpiece and a disaster. If you are serious about learning the business of painting and want your painted figures to stand the test of time this class is a MUST. Do not overlook this critical step.

HU804: Painting the 2 Footer

Friday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Jim Stanton

Painting the "2 Footer" (Figures that look amazing from 2 feet away): This class is so great 3 of our instructors rescheduled their classes so that they can take it! Teaches a unique painting style using all Craft paints and of all things Brown primer to create incredibly crisp, clean paint jobs that look amazing on the gaming table. Features Brigade Games Gnome Wars figures. Sponsor: Brigade Games.

HU805: Wet Blending 101

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Aaron Lovejoy

Wet blending is the fastest way to get paint on your model. Join industry expert Aaron Lovejoy as he teaches you the techniques he uses everyday to paint both armies and display pieces. You will learn 4 different ways to wet blend, so no matter what situation you get into you will always be able to blend like a champ! This is a hands on class so bring a good

brush (size 1 Raphael 8404) and a nylon Hobby brush size 2. A figure will be provided for you to work on. All students will receive a full color PDF handout of the class.

HU806: Bays

Friday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Christin Sciulli

Do you have an army of unpainted Cavalry units because you hate painting horses? Or is your solution to paint every horse solid brown? If so, then come and learn how to paint one of the most common horse colors, the Bay, and do those noble steeds some justice! General techniques will be covered, and students will be painting a Bay horse.

HU807: Painting an Irish Wolfhound

Friday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Tanya Brewer

Learn the common coat variations of this icon beast of war. Used throughout centuries, these dogs have proven their usefulness time and again.

HU808: Gearing up for Gaslands

Friday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Joseph Mcguire

In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13.

HU809: Beginners

Friday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Johnny Newman

Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes

HU810: Getting Squigy with it

Friday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Dennis Jensen

Getting Squigy with it: In this class you will take a fully assembled and primed Squig to a finished, table ready model. We will learn about dry brushing, washes, highlighting and basic basing. Everything you need to get your figures to a wargaming standard. Ask about using your newly painted figure to compete in a Squig battle royale! Beginners of all ages welcome with adult supervision!

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HU811: All Your Base are Belong to Us

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Aaron Lovejoy

Want to make awesome custom bases? A good base could set you apart from the rest! Learn how industry expert Aaron Lovejoy makes those crazy cool SciFi bases. You will have the option to do a gaming base or one on a plinth. Either way, your gonna make a freaking cool base! You will get to play with plasticard and AK Interactive products. Please bring sculpting tools and an xacto knife. All other supplies will be provided. Class comes with a full color PDF handout

HU812: Basics of Layering

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Elizabeth Beckley

Learn the technique of layering, the application of paint on a miniature to achieve smooth transitions and blends. This class is great for beginners or students that would like to learn a new technique. This is a hands-on class, so you will be supplied a miniature to work on. Bring a good brush, all other supplies are provided. Beginner to advanced

HU813: Flesh and Face

Friday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Jen Wojcik

Painting Faces and Flesh: This class will give you great techniques for painting that extra tricky part of the mini the face, and how to get a just right skintone. This an intermediate class and knowledge of blending is helpful

HU814: Introduction to 3d printing

Friday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Walter Green

An introductory class in the basics of 3d printing. Go through a 3d print from beginning to end. Walk through several common issues and how to avoid them. General Q&A on 3d printers.

HU815: Blue and yellow dont make green

Friday, 4:00 PM, 1.5 hrs, **Students:** 6

Instructor: Tanya Brewer

Having trouble mixing the color you want? Come learn how there's more to the color wheel than you thought. What you learn here could change your color mixing forever.

HU816: Total Rubbish

Friday, 4:00 PM, 1.5 hrs, **Students:** 6

Instructor: Joseph Mcguire

How to model modern garbage. In this class students will learn to make 28mm scale garbage and other items appropriate to litter any modern or near-future street. Main items will include filled garbage bags, pallets, and cardboard

boxes. Students will both make and then paint and weather these items to a final level of dirtiness to make Oscar the Grouch jealous.

HU817: Painting 15mm WWII Infantry

Friday, 4:00 PM, 1.5 hrs, **Students:** 6

Instructor: Johnny Newman

Learn some quick techniques to get your 15mm infantry on the table fast! Techniques and colors may not be army specific - but will work for all models.

HU818: Speed Painting 1

Friday, 4:00 PM, 1 hrs, **Students:** 8

Instructor: Dennis Jensen

Do you like a slow measured approach to painting? If so this is NOT the competition for you! Competitors will be provided with a primed miniature, paints, brushes and an hour to complete it! Expect some zany commentary and unique challenges during your hour from our panel of "expert" judges! It's like the Iron Paintbrush, only quicker!

HU819: Skintones

Friday, 4:00 PM, 1.5 hrs, **Students:** 6

Instructor: Gregory Zuniga

Are those naked celts giving you are hard time, does you Amazon army need help? Come learn how to paint skin tones – proper color choices will be covered.

HU820: Basics of OSL

Friday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Elizabeth Beckley

Learn the basics for creating object source lighting, the use of paint as a light source to make something appear like it's glowing on your miniature. This class will cover the fundamentals to get you thinking about light sources in painting. This is a hands-on class, a miniature will be supplied. Students should have a basic understanding of painting and bring a good brush. Intermediate, some painting skill required.

HU821: Introduction to 3d printing

Friday, 4:00 PM, 1.5 hrs, **Students:** 6

Instructor: Walter Green

An introductory class in the basics of 3d printing. Go through a 3d print from beginning to end. Walk through several common issues and how to avoid them. General Q&A on 3d printers.

HU822: Painting Fur on Critters

Friday, 4:00 PM, 1.5 hrs, **Students:** 6

Instructor: Jen Wojcik

Learn the basics of painting fur. We will discuss how to

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approach painting fur on miniatures and each person will be provided a critter practice miniature to work on throughout the class. We will discuss using washes and dry brushing for heavily textured fur, as well as techniques of blending with layering and feathering to achieve a smoother finish.

HU823: Speed Painting 2

Friday, 5:00 PM, 1 hrs, **Students:** 8

Instructor: Dennis Jensen

Do you like a slow measured approach to painting? If so this is NOT the competition for you! Competitors will be provided with a primed miniature, paints, brushes and an hour to complete it! Expect some zany commentary and unique challenges during your hour from our panel of "expert" judges! It's like the Iron Paintbrush, only quicker! 1 hr

HU824: Army Painting, Multi-figure, 10mm (French)

Saturday, 10:00 AM, 1.5 hrs, **Students:** 6

Instructor: Todd Pressley

This class covers techniques and tricks to help you get more done, faster. The goal of this class is to create a full 10 mm base within the class time. Discussions will include planning your work, workspace efficiency, creating tools, and painting effectively. The student will receive a base of French Napoleonic infantry to take home as a model for continuing in this style of painting. This class is sponsored by The Wargaming Company.

HU825: Speed paint 3

Saturday, 10:00 AM, 1 hrs, **Students:** 8

Instructor: Dennis Jensen

Do you like a slow measured approach to painting? If so this is NOT the competition for you! Competitors will be provided with a primed miniature, paints, brushes and an hour to complete it! Expect some zany commentary and unique challenges during your hour from our panel of "expert" judges! It's like the Iron Paintbrush, only quicker!

HU826: Gearing up for Gaslands

Saturday, 10:00 AM, 1.5 hrs, **Students:** 6

Instructor: Joseph Mcguire

In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13.

HU827: Prepping and Priming

Saturday, 10:00 AM, 1.5 hrs, **Students:** 6

Instructor: Johnny Newman

These all important first steps can be the difference between a masterpiece and a disaster. If you are serious about learning the business of painting and want your painted figures to stand the test of time this class is a MUST. Do not overlook this critical step.

HU828: The Barnyard

Saturday, 10:00 AM, 8 hrs, **Students:** 6

Instructor: Tim Peasley and Don Goddard

Soldiers have to eat, and one of the best places to pick up an extra meal is a farm. This will be a four hour class session where we teach you techniques to build Barns, assorted Outbuildings, Fences, Wells, and Crops. After the teaching portion the tables will remain available so participants can continue to work on their Barnyard projects until Hobby University closes for the day. The instructors will stick around to help out and share more tips. 4 hours instruction
Instructors: Tim Peasley and Don Goddard

HU829: Weathering 101

Saturday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Aaron Lovejoy

Some well placed weathering can add some much needed life to a miniature. Join Aaron Lovejoy as he shows you his techniques for weathering with acrylic paints. Learn how to make chipped paint and rust streaks so fast and realistic, it will melt your mind! It's fast, simple, and looks so freaking good! This is a hands-on class so bring a size 2 nylon hobby brush and a size 1 Kolinsky Sable brush (Raphael 8404 recommended). Miniature (Sponsored by Reaper Miniatures), paints, and a wet palette will be provided. Class comes with a full color PDF handout.

HU830: Introduction to 3d printing

Saturday, 10:00 AM, 1.5 hrs, **Students:** 6

Instructor: Walt Green

An introductory class in the basics of 3d printing. Go through a 3d print from beginning to end. Walk through several common issues and how to avoid them. General Q&A on 3d printers.

HU831: Airbrushing made easy and up your armor.

Saturday, 10:00 AM, 1.5 hrs, **Students:** 6

Instructor: Mark Franke

Learn the basics of airbrushing with techniques for success.. Toss out your fathers airbrush enjoying the new millennium of technique and gear. Hands-on class with soup to nuts from basics to keep it working. Some advanced techniques armor weather including pigments and oil washes.

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HU832: Army Painting, Multi-figure, 10mm (Austrian)

Saturday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Todd Pressley

This class covers techniques and tricks to help you get more done, faster. The goal of this class is to create a full 10 mm base within the class time. Discussions will include planning your work, workspace efficiency, creating tools, and painting effectively. The student will receive a base of Austrian Napoleonic infantry to take home as a model for continuing in this style of painting. This class is sponsored by The Wargaming Company.

HU833: Speed Paint 4

Saturday, 11:00 AM, 1.5 hrs, **Students:** 8

Instructor: Dennis Jensen

Do you like a slow measured approach to painting? If so this is NOT the competition for you! Competitors will be provided with a primed miniature, paints, brushes and an hour to complete it! Expect some zany commentary and unique challenges during your hour. Expect some zany commentary and unique challenges during your hour from our panel of "expert" judges! It's like the Iron Paintbrush, only quicker! Winners of earlier sessions will get reserved entry into this fourth session and a to be determined, ever so slight, advantage.

HU834: Painting Competition Panel

Saturday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor:

Interested in the Historicon painting contest? Have you never entered a painting contest before? Join our panel consisting of Dave Talor Judge and organizer of Historicon painting contest, Seasoned Painting competition veteran Gregory Zuniga and Contest newbie Dennis Jensen. They will discuss their experiences and answer questions so you may benefit from their experiences

HU835: Creating a Jousting Cloth

Saturday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Elizabeth Stanton

A Hobby University class where we make a jousting cloth. Everyone who attends will leave with what they need to run a joust.

HU836: Intro to freehand

Saturday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Elizabeth Beckley

Learn how to paint emblems and lettering on a small surface of a miniature. This class will cover thinking about how to breakdown and analyze an image to better paint it onto a surface. This class is recommended for intermediate painters. This is a hands-on class, so you will be supplied a miniature to

work on. Instructor will provide brushes and all other supplies, students may bring a small brush (1-0/5 round with a good point) if they wish. Intermediate

HU837: Blinging Out Your NMM

Saturday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Aaron Love Joy

Learn to paint fantastic looking NMM that pops! Join industry expert Aaron Lovejoy. He will show you how to set up your light and shadows to make convincing NMM. This is a hands on class so bring a good brush (size 1 Raphael 8404) and a nylon Hobby brush size 2. A figure will be provided for you to work on. All students will receive a full color PDF handout including all of Aaron's rules for light!

HU838: Introduction to 3d printing

Saturday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Walt Green

An introductory class in the basics of 3d printing. Go through a 3d print from beginning to end. Walk through several common issues and how to avoid them. General Q&A on 3d printers.

HU839: Painting an Incendiary Pig

Saturday, 12:00 PM, 1.5 hrs, **Students:** 6

Instructor: Tanya Brewer

Often used by the Romans, turning pigs into running, flaming weapons has been used throughout centuries. Come learn the common appearance of these iconic beasts of war.

HU840: Painting for Complete Beginners

Saturday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Todd Pressley

This class is about painting techniques and how to create good-looking miniatures. Most beginning painters are faced with the daunting task of figuring out how to start: hundreds of paint colors to choose from, a multitude of brushes, and applying pigment to the miniature. This class will pull back the curtain and reveal how to start building a foundation for intermediate and advanced classes. The student will learn about paint selection to create an interesting painted figure. Brush control, brush geometry, and techniques will be put into practice on a miniature.

HU841: Advanced Beginners

Saturday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Gregory Zuniga

Advanced Beginners: For everyone who has learned the basics and is ready for the next step, this is it. If you've tried drybrushing and inking your models and you'd like to do more, this class will help you move to the next level. Covers layering, glazing, and other techniques to move your skills to the next level.

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HU842: Painting Faces

Saturday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Elizabeth Beckley

Learn the basic principles of color choice and shadow and highlight placement for creating realistic looking faces on your miniatures. This class will also cover painting eyes and the difference between male and female faces. This is a good class for all skill levels. This is a hands-on class, so you will be supplied a miniature to work on. Bring a good brush, all other supplies are provided. Intermediate. Some painting skill required, students should know basic blending and paint application

HU843: Skintones

Saturday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Tanya Brewer

Are those naked celts giving you a hard time, does your Amazon army need help? Come learn how to paint skin tones – proper color choices will be covered.

HU844: Airbrushing made easy and up your armor.

Saturday, 2:00 PM, 1.5 hrs, **Students:** 6

Instructor: Mark Franke

Learn the basics of airbrushing with techniques for success.. Toss out your fathers airbrush enjoying the new millennium of technique and gear. Hands-on class with soup to nuts from basics to keep it working. Some advanced techniques armor weather including pigments and oil washes.

HU845: Object Source Lighting

Saturday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Rhonda Bender

Have you ever tried to paint a miniature casting an electric spell effect, holding a torch, or standing next to a neon sign or under a street light? Creating the effect of object source lighting can be pretty tricky! In this class we'll study some basic properties of light, and learn how colour palette choices, placement of shadows and highlights, and other elements can make the effect more convincing. Then we'll spend the rest of our class time painting to learn how to put theory into practice. You will receive a figure to practice on and a handout so you don't have to take notes and can maximize your painting time in class. Please bring a few brushes with you, and at least one of good quality. Some people find convention room lighting challenging, so you might also want to bring a battery operated light and/or magnifying visor/reading glasses so you can see to paint more clearly.

HU846: Non-Metallic Metal Blade

Saturday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Rhonda Bender

Non-metallic metal looks great in photographs, and is a good choice for figures with more delicately sculpted metal details, but it can be tricky to pull off. We'll start the class with a brief discussion of paint colour choices, placement of highlights and shadows, and other elements that contribute to the successful illusion of NMM. Then we'll jump right into practicing with techniques you can apply to weapon blades for a great looking result. You will receive a figure to practice on and a handout so you don't have to take notes and can maximize your painting time in class. Please bring a few brushes with you, including at least one with a fine point. Some people find convention room lighting challenging, so you might also want to bring a battery operated light and/or magnifying visor/reading glasses so you can see to paint more clearly.

HU847: Feathers, Fur, and Scales

Saturday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Rhonda Bender

Fur, feathers, and scales are sculpted textures that are found not only on miniatures of animals and monsters, but also as clothing or accessory items on a variety of figures. We'll review techniques for painting these textures for tabletop and display level results, and also discuss tips for how to paint fur, feathers, and scales to look more realistic and attractive. You will receive a figure to practice on and a handout so you don't have to take notes and can maximize your painting time in class. Please bring a few brushes with you - at least one of good quality, and one suitable for drybrushing. Some people find convention room lighting challenging, so you might also want to bring a battery operated light and/or magnifying visor/reading glasses so you can see to paint more clearly.

HU848: Blending: Cheat Code Unlocked

Saturday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Rhonda Bender

Layering? Wet blending? Come to this class to learn a technique that combines the best of both worlds! We'll start with by looking how to use wet paint over dry to lay in your shadows and highlights, including a discussion of where these should be placed in order to evoke different kinds of lighting. Then we'll go over how to use acrylic drying retarder to easily create a seamless gradient from your shadows through your highlights. You will receive a figure to practice on and a handout so you don't have to take notes and can maximize your painting time in class. Please bring a few brushes with you, and at least one of good quality. Some people find convention room lighting challenging, so you might also want to bring a battery operated light and/or magnifying visor/reading glasses so you can see to paint more clearly.