

Cold Wars® 2020

HMGS Teachers Program Events

THURSDAY

Field Trip/open gaming

If you run a gaming club or wish to bring a group of students to the convention on Thursday, please contact Jim Stanton at education@hmgs.org and we will schedule a scenario for you and your students and run a teaching game.

07:00 pm

The Joust - How to run the Joust Game Gnome Jousting Tournament. Rules Taught - quick, easy, FUN! PRIZES!! No one under 14 without a playing adult.

FRIDAY

12:00 pm - 1:30 pm

Painting the 2 Footer. This painting class teaches a unique painting style using all craft paints to create incredibly crisp, clean paint jobs that look amazing on the gaming table. Just a few steps and you will have your kids painting minis!

1:30 pm - 2:30 pm

How Do I Run a Game? - So you want to run a scenario but don't know how? Experienced GMs and educators will share their experiences putting on games. Rules, miniatures, terrain, dice, etc will be discussed. All participants will then be invited to participate in a game following the seminar where they can see theory come to life.

3:00 pm - 6:00 pm

Medieval Siege game - This is the game where we take the theories discussed in the "How do I run a game" workshop and see them in action on the tabletop. This is your opportunity to play in a game to see what it's all about and ask questions.

08:00 pm

The Joust - How to run the Joust Game Gnome Jousting Tournament. Rules Taught - quick, easy, FUN! PRIZES!! No one under 14 without a playing adult.

SATURDAY

12:00 pm - 1:30 pm

Creating a Jousting Cloth - A Hobby University class where we make a jousting cloth. Everyone who attends will leave with what they need to run a joust.

1:30 pm - 2:00 pm

How Do I Run a Game? - So you want to run a scenario but don't know how? Experienced GMs and educators will share their experiences putting on games. Rules, miniatures, terrain, dice, etc will be discussed. All participants will then be invited to participate in a game following the seminar where they can see theory come to life.

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6:00 pm - 6:30 pm

HMGS Grant Program Overview Join us for a rundown of how the HMGS Education Grant program works and what you need to do to apply for a grant.

8:00 pm

Gnome Wars: The Incident at St. Gotthard Pass The Allied forces have launched an all out assault on the German positions at St. Gotthard Pass. The Germans, having been caught by surprise, are spread thin but are standing firm praying that the expected relief column is nearby. Will the Allies push the Germans out of this key position or can Lon the Lunkhead reach the garrison in time to save the day? Players with a painted 300-point unit from Brigade Games do not need pre-register. Rules will be taught. No one under age 14 without a playing adult. Parent-child teams encouraged.