Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

Thursday

HU T12:800 Painting for Complete Beginners

Thursday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Todd Pressley

Painting for Complete Beginners: Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry

brushing and basic washes. [HU]

HU T12:801 Leveling Up: Improving Your Painting

Thursday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Heather Blush

Have you reached a plateau? Would you like to push yourself to the next stage in your painting hobby. We'll discuss better color choices, honing your techniques and many tips and tricks to get you out of a rut and on the road to being a significantly better painter. [HU]

HU T12:802 Totally Swamped!

Thursday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Dennis Jensen

In this class you will learn how to make a swamp and other water features simply and effectively. You won't be in over your

head with water features after this! [HU]

HU T12:803 Fancy Bases: Floors Part 1 Thursday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Tanya Brewer

Learn how to sculpt a plank wood floor with a fringed carpet. We'll do the wood floor sculpting in the first class, then we'll do the fringed carpet in the second class. This is a two - part class. Please make certain you sign up for both parts. This class will utilize hobby knives so anyone under 15 should have an adult keeping them company. [HU]

HU T12:804 Foam Shipwrecks

Thursday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Tim Peaslee

Do you need a shipwreck or two for your adventure? With some time and simple tricks you can create a custom shipwreck out

of foam, twine, and craft sticks. [HU]

HU T12:805 Painting the 2 Footer

Thursday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Jim Stanton

Painting the "2 Footer" (Figures that look amazing from 2 feet away): This class is so great 3 of our instructors rescheduled their classes so that they can take it! Teaches a unique painting style using all Craft paints and of all things Brown primer to

create incredibly crisp, clean paint jobs that look amazing on the gaming table. Features Brigade Games Gnome Wars figures. Sponsor: Brigade Games. [HU]

HU T12:806 Computer Sculpting with Zbrush

Thursday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Bobby Jackson

3-D sculpting is the wave of the future. In this lecture-style class, watch master sculptor Bobby Jackson demonstrate the tools of the trade. Bobby will answer questions and demonstrate the many different tools in the ZBrush program useful to aspiring miniatures sculptors. [HU]

HU T12:807 Denison Smocks and British Paratroopers

Thursday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Bob Chicka

This class covers how to paint WW2 British paratroopers and the camo of the Denison smock they wore. We will cover the basics of how to paint a figure quickly but still looks good on the table-top. [HU]

HU T14:808 Shield Painting

Thursday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Todd Pressley

A common issue amongst painted armies are flat and lifeless shields. This class teaches how to paint a pattern. The student will learn shading techniques that add depth to patterns and add interest to the miniature. This is an army painting class that helps get more patterns done while still providing a varied pattern to your army or warband. Young persons are welcome if accompanied by an adult also in the class. [HU]

HU T14:809 Painting Fur on Critters

Thursday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Jen Wojcik

Learn the basics of painting fur. We will discuss how to approach painting fur on miniatures and each person will be provided a critter practice miniature to work on throughout the class. We will discuss using washes and dry brushing for heavily textured fur, as well as techniques of blending with layering and feathering to achieve a smoother finish. [HU]

HU T14:810 Making a Mountain out of a Molehill

Thursday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Dennis Jensen

During this class you will learn ways to make mountains and

hills for your wargaming table. [HU]

Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

HU T14:811 Gearing up for the Gaslands

Thursday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Joey McGuire

In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13. [HU]

HU T14:812 Wire Trees

Thursday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Don Goddard

Come learn an easy method for making great looking trees with

some pretty common materials. [HU]

HU T14:813 Airbrushing: Hands on

Thursday, 2:00 PM, 1.5 hrs, Students: 5

Instructor: Greg Zuniga

Come see what it's like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in

the class. [HU]

HU T14:814 Fancy Bases: Lecture

Thursday, 2:00 PM, 1.5 hrs, Students: 6

Instructor: Tanya Brewer

Fancy Bases: Miniature waterfalls, slate covered in snow, logs, sewers... All can be accomplished with planning and the right materials. Learn some tricks for doing more stand-out pieces

for those special characters. [HU]

HU T14:815 Native American Skin Tones and Warpaint: Part 1 of 2

Thursday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Allison Chicka

This class is a two part class and part one is a requirement for part two. In part one, the students will learn a quick and easy way to paint Native American flesh quickly that looks good on the table-top. In part 2 the students will then apply warpaint to the figure they have painted. [HU]

HU T16:816 Army Painting: Glazes & Washes

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Todd Pressley

This class introduces mass painting techniques to achieve some great results with mass armies. The discussion starts with some additional supplies to add to your kit from the simple floor wax to the specific artist supplies. Students will put these supplies into practice to achieve different results increase army

production. Winter edition explores cool colors and winter effects. [HU]

HU T16:817 Two Brush Blending

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Jen Wojcik

Learn the two brush method of blending on miniatures. This class is designed to teach you all you need to know to start blending with the two brush technique. This will be a hands on class with practice miniature provided. [HU]

HU T16:818 Jungle Terrain

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Tim Peaslee

While most of the players move their troops around it, good looking jungle terrain can really spruce up your game. This class with teach you techniques for making top notch, but playable bad going for you jungle board. [HU]

HU T16:819 Shanty Towns

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Joey McGuire

From the nuclear wasteland to the streets of Mogadishu, the common shanty has served as a shelter for those with little access to traditional building supplies for years. Shanties are generally built of plywood, corrugated metal, sheets of plastic, and cardboard boxes and in this class we will use many of these same materials with a few additions. With a just a few simple methods and a lot of creativity, students will build a 28mm shanty suitable for painting. Shanties are great for innumerable miniature games and will definitely add character to your table. Note that sharp knives will be used so children must be accompanied by an adult at all times. [HU]

HU T16:820 Budget Troops

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Don Goddard

Plastic Canvas/Granny Grating. Create hordes of 10mm troop stands for pennies each. Perfect for trying out a new period or army without spending a fortune. Units created will have soldiers roughly 10mm tall, and can include mounted units and artillery. [HU]

HU T16:821 Intermediate Faces

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Greg Zuniga

Let's go with... Feel comfortable with painting faces but looking for that next level. Come join Greg as we push for that next level. Some subjects covered will be advancing highlights, color theory, make up, 5 o clock shadows, and eye brows. [HU]

Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

HU T16:822 Computer Sculpting with Zbrush

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Bobby Jackson

3-D sculpting is the wave of the future. In this lecture-style class, watch master sculptor Bobby Jackson demonstrate the tools of the trade. Bobby will answer questions and demonstrate the many different tools in the ZBrush program useful to aspiring miniatures sculptors. [HU]

HU T16:823 WW2 US Marines

Thursday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Bob Chicka

This class covers how to paint WW2 US Marines for the Pacific theater including the distinctive uniform and camo helmet cover. We will cover the basics of how to paint a figure quickly but still looks good on the table-top. [HU]

Friday

HU F10:824 Army Painting

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Todd Pressley

Army Painting. This class covers techniques and tricks to make you get more done faster. The goal of this class is not to have the greatest looking figure but the greatest looking army. Can you really do that pattern? Yes, you can! [HU]

HU F10:825 Using Mediums

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Heather Blush

No, there is no crystal ball and we're not going to join hands with Madame Kartuski! This class will discuss what various acrylic mediums can do for you to improve your painting and let you experiment with several types and mixes of mediums to learn what they actually do. There will be brushes and paint you can use, and you can bring your own prepped mini or we'll have some available. A handout will also be provided covering many of the most-popular mediums in use by the miniatures painting hobby. [HU]

HU F10:826 Making a Mountain out of a Molehill

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Dennis Jensen

During this class you will learn ways to make mountains and

hills for your wargaming table. [HU]

HU F10:827 Shanty Towns

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Joey McGuire

From the nuclear wasteland to the streets of Mogadishu, the

common shanty has served as a shelter for those with little access to traditional building supplies for years. Shanties are generally built of plywood, corrugated metal, sheets of plastic, and cardboard boxes and in this class we will use many of these same materials with a few additions. With a just a few simple methods and a lot of creativity, students will build a 28mm shanty suitable for painting. Shanties are great for innumerable miniature games and will definitely add character to your table. Note that sharp knives will be used so children must be accompanied by an adult at all times. [HU]

HU F10:828 Making Buildings with Foam

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Tim Peaslee

Insulation foam isn't just for making squares to build your terrain on. With some simple techniques you can build impressive terrain for your gaming table. Rocky outcrops, walls, and even buildings can be crafted with foam. [HU]

HU F10:829 Computer Sculpting with Zbrush

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Bobby Jackson

3-D sculpting is the wave of the future. In this lecture-style class, watch master sculptor Bobby Jackson demonstrate the tools of the trade. Bobby will answer questions and demonstrate the many different tools in the ZBrush program useful to aspiring miniatures sculptors. [HU]

HU F10:830 Fair Skin & Tattoos Part 1 of 2

Friday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Allison Chicka

This class is a two part class and part one is a requirement for part two. In part one, the students will learn a quick and easy way to fair toned flesh quickly that looks good on the table-top. In part 2 the students will then apply tattoos to the figure they have painted. [HU]

HU F12:831 Shield Imagery

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Todd Pressley

HU F12:832 Leveling Up: Improving Your Painting

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Heather Blush

Have you reached a plateau? Would you like to push yourself to the next stage in your painting hobby. We'll discuss better color choices, honing your techniques and many tips and tricks to get you out of a rut and on the road to being a significantly better painter. [HU]

Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

HU F12:833: Tanks

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Dennis Jensen

Tanks and Vehicles Basics: We will cover techniques such as color blocking, washes, basic camo patterns, weathering and decaling. This class is great for the beginning painter all the way up to those who want to learn some different techniques for finishing those vehicles. [HU]

HU F12:834 Gearing up for the Gaslands

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Joey McGuire

In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13. [HU]

HU F12:835 Jungle Terrain

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Tim Peaslee

While most of the players move their troops around it, good looking jungle terrain can really spruce up your game. This class with teach you techniques for making top notch, but playable bad going for you jungle board. [HU]

HU F12:836 Painting the 2 Footer

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Jim Stanton, Sponsor: Brigade Games.

Painting the "2 Footer" (Figures that look amazing from 2 feet away): This class is so great 3 of our instructors rescheduled their classes so that they can take it! Teaches a unique painting style using all Craft paints and of all things Brown primer to create incredibly crisp, clean paint jobs that look amazing on the gaming table. Features Brigade Games Gnome Wars figures. [HU]

HU F12:837 Sculpting Mini Faces

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Tom Mason

Mastering faces is difficult, yet it's one of the most important parts of sculpting minis. This focused class teaches students how to sculpt compelling and anatomically correct faces for

their minis. [HU]

HU F12:838 German Pea Dot

Friday, 12:00 PM, 1.5 hrs, **Students:** 8

Instructor: Bob Chicka

This class will cover how to paint the pea dot camo the German

SS wore in WW2. We will cover the basics of how to paint a figure quickly that stil looks good on the table-top. [HU]

HU F14:839 Painting Bay Horses

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Christin Sciulli

Painting Horses- Bays: Do you have an army of unpainted Cavalry units because you hate painting horses? Or is your solution to paint every horse solid brown? If so, then come and learn how to paint one of the most common horse colors. the Bay, and do those noble steeds some justice! General techniques will be covered, and students will be painting a Bay horse - [HU]

HU F14:840 Beginners and Beyond

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Jen Wojcik

Join Jennifer Wojcik as we review the basics of miniature painting and help take you a few steps beyond the basics. This class is great for beginners who have some experience painting but want to learn the next steps. We will focus on technique and cover basic blending, glazing, feathering and lining of a miniature. I will also share some tips and tricks of miniature painting and prep throughout the class. [HU]

HU F14:841 Tank Camoflage

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Ig Jakovac

Lets paint a basic tank camouflage. Focus of the class is a WW2 tank, but the same method can be used for modern and sci-fi vehicles of any scale. With little effort any average model can be turned into a great

looking model. The class requires minimal painting experience. Supplies will be provided. [HU]

HU F14:842 Fancy Bases: Swamps Part 1

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Tanya Brewer

Learn how to paint and model a bit of swamp with a flowering lily pad. We will work on the swamp in the first class, and then we will work on the lily pad in the second class. This is a two part class. Please make certain you sign up for both parts. This class will utilize hobby knives so anyone under 15 should have an adult keeping them company. [HU]

HU F14:843 Wire Trees

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Don Goddard

Come learn an easy method for making great looking trees with some pretty common materials. [HU]

Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

HU F14:844 Airbrushing: Lecture

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Greg Zuniga

Come join our team of instructors as they go through the basics of airbrushing miniatures. Whether you have some airbrush experience or are just curious about the benefits of using an airbrush – this class will give a good overview and tips and tricks for getting started with an airbrush. This class is mostly lecture and demo, but conditions permitting, some hands-on experience will be available – [HU]

HU F14:845 Computer Sculpting with Zbrush

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Bobby Jackson

3-D sculpting is the wave of the future. In this lecture-style class, watch master sculptor Bobby Jackson demonstrate the tools of the trade. Bobby will answer questions and demonstrate the many different tools in the ZBrush program useful to aspiring miniatures sculptors. [HU]

HU F14:846 Native American Skin Tones and Warpaint: Part 2 of 2

Friday, 2:00 PM, 1.5 hrs, **Students:** 8

Instructor: Allison Chicka

This class is the second in the series of 2. Students will have had to have taken Native American Skin Tones and Warpaint: Part 1 of 2. Alternatively, if there is space and the student brings a figure they have painted with the skin completed they may participate. In this class the student will then apply realistic colors and patterns of warpaint to the figure's skin. [HU]

HU F16:847 Painting Grey Horses

Friday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Christin Sciulli

Painting Horses- Greys: Do you have an army of unpainted Cavalry units because you hate painting horses? Or is your solution to paint every horse solid brown? If so, then come and learn how to paint one of the most common horse colors, the Grey, and do those noble steeds some justice! General techniques will be covered, and students will be painting a Grey horse - [HU]

HU F16:848 Painting Faces & Flesh

Friday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Jen Wojcik

Painting Faces and Flesh: This class will give you great techniques for painting that extra tricky part of the mini the face, and how to get a just right skintone. This an intermediate class and knowledge of blending is helpful. [HU]

HU F16:849 Better Blending

Friday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Tanya Brewer

Better Blends: Learn a technique that will really make changing from a base color to a shade or highlight very smooth. Students should already know what a shade, highlight, wash, and drybrushing are. -[HU]

HU F16:850 Junkyard Cars

Friday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Don Goddard

Learn simple terrain techniques for quickly populating a post-apocalyptic table with plenty of affordable vehicle wrecks using temporary molds, plaster, and toy cars. Tips are also applicable to creating historically themed auto junkyards. [HU]

HU F16:851 Airbrushing: Hands on

Friday, 4:00 PM, 1.5 hrs, **Students:** 5

Instructor: Greg Zuniga

Come see what it's like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in the class. [HU]

HU F16:852 Sculpting Miniatures with Putty

Friday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Tom Mason

Learn to sculpt miniatures from the armature up. We'll cover materials, tools and techniques for making miniatures with this extremely versatile medium. [HU]

HU F16:853 Denison Smocks and British Paratroopers

Friday, 4:00 PM, 1.5 hrs, **Students:** 8

Instructor: Bob Chicka

This class covers how to paint WW2 British paratroopers and the camo of the Denison smock they wore. We will cover the basics of how to paint a figure quickly but still looks good on the table-top. [HU]

Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

Saturday

HU S10:854 Army Painting: Glazes & Washes

Saturday, 10:00 AM, 1.5 hrs, Students: 8

Instructor: Todd Pressley

This class introduces mass painting techniques to achieve some great results with mass armies. The discussion starts with some additional supplies to add to your kit from the simple floor wax to the specific artist supplies. Students will put these supplies into practice to achieve different results increase army production. Winter edition explores cool colors and winter effects. [HU]

HU S10:855 Painting Faces

Saturday, 10:00 AM, 1.5 hrs, Students: 8

Instructor: Heather Blush

This class will give you great techniques for painting that extra tricky part of the mini the face, and how to get a just right

skintone. [HU]

HU S10:856 Tanks

Saturday, 10:00 AM, 1.5 hrs, Students: 8

Instructor: Dennis Jensen

Tanks and Vehicles Basics: We will cover techniques such as color blocking, washes, basic camo patterns, weathering and decaling. This class is great for the beginning painter all the way up to those who want to learn some different techniques

for finishing those vehicles. [HU]

HU S10:857 Gearing up for the Gaslands

Saturday, 10:00 AM, 1.5 hrs, **Students:** 8

Instructor: Joey McGuire

In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13. [HU]

HU S10:858 Foam Shipwrecks

Saturday, 10:00 AM, 1.5 hrs, Students: 8

Instructor: Tim Peaslee

Do you need a shipwreck or two for your adventure? With some time and simple tricks you can create a custom shipwreck out

of foam, twine, and craft sticks. [HU]

HU S10:859 Computer Sculpting with Zbrush

Saturday, 10:00 AM, 1.5 hrs, Students: 8

Instructor: Bobby Jackson

3-D sculpting is the wave of the future. In this lecture-style class, watch master sculptor Bobby Jackson demonstrate the tools of the trade. Bobby will answer questions and demonstrate the many different tools in the ZBrush program useful to aspiring miniatures sculptors. [HU]

HU S10:860 German Pea Dot

Saturday, 10:00 AM, 1.5 hrs, Students: 8

Instructor: Bob Chicka

This class will cover how to paint the pea dot camo the German SS wore in WW2. We will cover the basics of how to paint a figure quickly that stil looks good on the table-top. [HU]

HU S12:861 Techniques: Yellow

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Todd Pressley

This class is about putting techniques into practice. The student will learn about painting with yellow. Yellow is a common facing color and shield color that can be difficult to realize on the gaming table. Too dark and it does not stand out against the colors of the unit. Too many light colors wash out the intended brightness of the pattern. The purpose of this class is to help step up our game -- to bring these uniforms to the forefront. After taking this class you will be able to assemble grand armies of with yellow facing, shields, even the occasional yellow uniform. This intermediate class will practice classroom exercises to hone our skills in shading, mixing, and shadowing. [HU]

HU S12:862 Tools & Tips

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Heather Blush

This class will cover discussions on paints, inks, brushes, paint additives and other tips and tricks for better painting. You'll get important information on where and how to purchase great supplies inexpensively and as a bonus, we'll demo how to make an inexpensive "wet" palette at home. [HU]

HU S12:863 Totally Swamped!

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Dennis lensen

In this class you will learn how to make a swamp and other water features simply and effectively. You won't be in over your head with water features after this! [HU]

HU S12:864 Shanty Towns

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Joey McGuire

From the nuclear wasteland to the streets of Mogadishu, the common shanty has served as a shelter for those with little access to traditional building supplies for years. Shanties are

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generally built of plywood, corrugated metal, sheets of plastic, and cardboard boxes and in this class we will use many of these same materials with a few additions. With a just a few simple methods and a lot of creativity, students will build a 28mm shanty suitable for painting. Shanties are great for innumerable miniature games and will definitely add character to your table. Note that sharp knives will be used so children must be accompanied by an adult at all times. [HU]

HU S12:865 Making Buildings with Foam

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Tim Peaslee

Insulation foam isn't just for making squares to build your terrain on. With some simple techniques you can build impressive terrain for your gaming table. Rocky outcrops, walls, and even buildings can be crafted with foam. [HU]

HU S12:866 Painting the 2 Footer

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Jim Stanton, Sponsor: Brigade Games

Painting the "2 Footer" (Figures that look amazing from 2 feet away): This class is so great 3 of our instructors rescheduled their classes so that they can take it! Teaches a unique painting style using all Craft paints and of all things Brown primer to create incredibly crisp, clean paint jobs that look amazing on the gaming table. Features Brigade Games Gnome Wars figures.. [HU]

HU S12:867 Sculpting Miniatures in Putty

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Tom Mason

Learn to sculpt miniatures from the armature up. We'll cover materials, tools and techniques for making miniatures with this extremely versatile medium. [HU]

HU S12:868 Fair Skin & Tattoos Part 2 of 2

Saturday, 12:00 PM, 1.5 hrs, Students: 8

Instructor: Allison Chicka

This class is the second in the series of 2. Students will have had to have taken Fair Skin Tones and Tattoos: Part 1 of 2. Alternatively, if there is space and the student brings a figure they have painted with the skin completed they may participate. In this class the student will then apply tattoos or woad markings to the figure's skin. [HU]

HU S14:869 Painting for Complete Beginners

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Todd Pressley

Painting for Complete Beginners: Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry

brushing and basic washes. [HU]

HU S14:870 Two Brush Blending

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Jen Wojcik

Learn the two brush method of blending on miniatures. This class is designed to teach you all you need to know to start blending with the two brush technique. This will be a hands on class with practice miniature provided. [HU]

HU S14:871 Tank Camoflage

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Ig Jakovac

Lets paint a basic tank camouflage. Focus of the class is a WW2 tank, but the same method can be used for modern and sci-fi vehicles of any scale. With little effort any average model can be turned into a great

looking model. The class requires minimal painting experience. Supplies will be provided. [HU]

HU S14:872 Fancy Bases: Swamps Part 2

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Tanya Brewer

Learn how to paint and model a bit of swamp with a flowering lily pad. We will work on the swamp in the first class, and then we will work on the lily pad in the second class. This is a two-part class. Please make certain you sign up for both parts. This class will utilize hobby knives so anyone under 15 should have an adult keeping them company. [HU]

HU S14:873 Junkyard Cars

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Don Goddard

Learn simple terrain techniques for quickly populating a post apocolyptic table with plenty of affordable vehicle wrecks using temporary molds, plaster, and toy cars. Tips are also applicable to creating historically themed auto junkyards. [HU]

HU S14:874 Intermediate Faces

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Greg Zuniga

Let's go with... Feel comfortable with painting faces but looking for that next level. Come join Greg as we push for that next level. Some subjects covered will be advancing highlights, color theory, make up, 5 o clock shadows, and eye brows. [HU]

HU S14:875 Computer Sculpting with Zbrush

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Bobby Jackson

3-D sculpting is the wave of the future. In this lecture-style class, watch master sculptor Bobby Jackson demonstrate the

Event numbers contain a 3-digit start day/hour designation (24 hr time) (T09 = Thursday 9 am)

tools of the trade. Bobby will answer questions and demonstrate the many different tools in the ZBrush program useful to aspiring miniatures sculptors. [HU]

HU S14:876 WW2 Soviet Uniforms

Saturday, 2:00 PM, 1.5 hrs, Students: 8

Instructor: Bob Chicka

This class will cover how to paint WW2 Soviet uniforms quickly but with a quality that still looks good on the table. [HU]

HU S16:877 Beginners and Beyond

Saturday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Jen Wojcik

Join Jennifer Wojcik as we review the basics of miniature painting and help take you a few steps beyond the basics. This class is great for beginners who have some experience painting but want to learn the next steps. We will focus on technique and cover basic blending, glazing, feathering and lining of a miniature. I will also share some tips and tricks of miniature painting and prep throughout the class. [HU]

HU S16:878 Fancy Bases: Floors Part 2 Saturday, 4:00 PM, 1.5 hrs. **Students:** 8

Instructor Tours Drawer

Instructor: Tanya Brewer Learn how to sculpt a plan

Learn how to sculpt a plank wood floor with a fringed carpet. We'll do the wood floor sculpting in the first class, and then we'll do the fringed carpet in the second class. This is a two-part class. Please make certain you sign up for both parts. This class will utilize hobby knives so anyone under 15 should have an adult keeping them company. [HU]

HU S16:879 Budget Troops

Saturday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Don Goddard

Plastic Canvas/Granny Grating. Create hordes of 10mm troop stands for pennies each. Perfect for trying out a new period or army without spending a fortune. Units created will have soldiers roughly 10mm tall, and can include mounted units and artillery. [HU]

HU S16:880 Airbrushing: Advanced Hands on

Saturday, 4:00 PM, 1.5 hrs, Students: 5

Instructor: Greg Zuniga

Stepping Up Your Airbrush: So you're a fairly solid airbrush painter but don't know the fancy tricks? This is the class for you. The instructor is know for flame jobs and star scapes. Students should be clearly more than a beginner with an airbrush. [HU]

HU S16:881 Sculpting Mini Faces

Saturday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Tom Mason

Mastering faces is difficult, yet it's one of the most important parts of sculpting minis. This focused class teaches students how to sculpt compelling and anatomically correct faces for their minis. [HU]

HU S16:882 Terrain Scenic Interest Piece: Oil Drums with Resin Spill

Saturday, 4:00 PM, 1.5 hrs, Students: 8

Instructor: Allison Chicka

This class will teach the student how to put together a scene with a few small pieces of scatter terrain to make a little larger, more interesting piece. We will take some oil drums and a few other pieces arranged into a scene, paint them, then add a clear resin to show spilled oil, toxic waste, etc. [HU]