

Join Our Team!

LINEMAN

POWERING OUR COMMUNITY • SERVING OUR CITIZENS

The City of Neodesha is accepting applications for a **Lineman** to join our Electric Distribution Team!

MAKING A
DIFFERENCE
Every Day!



THE ROLE

Linemen perform skilled work in the construction, operation and maintenance of the City's electric distribution system. This includes overhead and underground lines, transformers, meters, street lights and related equipment. Work is performed in accordance with departmental procedures and safety regulations.



KEY RESPONSIBILITIES

- Work on single & three phase electrical distribution systems
- Work with high voltage using hot stick & rubber gloves
- Set & change poles, set pad mounts & hang transformers
- Install & maintain overhead & underground lines
- Build & hook up transformer banks & meters
- Install & maintain street lights
- Operate bucket truck, trencher, backhoe, & other equipment
- Trim trees & climb poles where bucket trucks can't reach
- Troubleshoot electrical distribution problems
- Assist with maintenance of substations, vehicles & equipment
- Follow all safety procedures & City policies
- Assist other departments & perform other duties as assigned



REQUIREMENTS

- Minimum 5 years experience in electrical distribution (4 years in an approved Apprentice Program) – Completion of an Apprentice Program is required
- High School Diploma or GED required; additional training desirable
- Valid Kansas Commercial Driver's License (CDL) required
- Knowledge of electrical distribution systems, safety procedures & related equipment
- Must be insurable by the City's insurance carrier



WHY WORK FOR NEODESHA?

- ✓ Serve your community
- ✓ Competitive salary & benefits
- ✓ State retirement
- ✓ Supportive team environment
- ✓ Make a difference every day!



READY TO APPLY?

Applications and a complete job description are available at City Hall or online at

neodeshaks.org.

APPLICATIONS WILL BE
ACCEPTED UNTIL FILLED.

*We look forward to
working with you!*

CITY OF
NEODESHA

Two Rivers. No Limits