Duluth Public Library
Teen Summer Reading Program 2006-2013

<table>
<thead>
<tr>
<th>Read a biography</th>
<th>Read a magazine</th>
<th>Read a mystery</th>
<th>Read an ebook</th>
<th>Read a nonfiction book</th>
<th>Re-read a favorite book</th>
<th>Read a graphic novel</th>
<th>Read aloud for 10 minutes or more</th>
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<tbody>
<tr>
<td>Read a science fiction or fantasy book</td>
<td>Turn in cards by August 9</td>
<td>Needed: 9 punches</td>
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<td>Listen to an audiobook</td>
<td>Required punches: Read</td>
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<td>Read a newspaper</td>
<td>5 hours</td>
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<tr>
<td>Read a realistic fiction book</td>
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</tbody>
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Name ______________________________

Address __________________________

_______________________________

City _____________________________

State _____ Zip _________ Grade ____
DPL Teen Summer Reading Program 2014
Evanced Summer Reader and Signup

• Register at home, school, at the library, on personal device.
• VERY positive feedback from teens
• Programming information on the same page as the Summer Reader
• Teens will receive email notification when the next reading program is starting.
A Key Component to our Reading Program: Drawings
Never Underestimate the value of
Activities and Programs
Getting the Word Out

• School District sends out our program flyers in their email blasts to all families.
• MN Reading Corps members bring information to the schools where they work.
• Moms and Dads Magazine article for us / Display space for them.
• Press releases to local media outlets (esp. effective in Duluth News Tribune, “Eh” column)
• Perfect Duluth Day website, Facebook, Twitter, other social media.
• Duluth Community Education insert in DNT
• Local Partners (eg, United Way of Greater Duluth, Amberwing)
• Creating community expectation
• Eye-catching in-house flyers and rotating features on webpage.
Volunteers

- DPL Storycorps Volunteer Program enables us to add programming.
- Americorps and MN Reading Corps members needing volunteer hours are invited to apply.
- Volunteers must fill out an application and be interviewed by Youth Services staff. Three people are accepted.
- Volunteers can use their talents to plan and implement activities and programs under the supervision of a Youth Services librarian.
- They are reliable volunteers who become familiar with library procedures and get to know the teens.
- They are invaluable extra hands at programs.
Partnerships are essential

• Youth Organizations (Youth for Duluth, Neighborhood Youth Services), Shelters, Schools can help you get the kids there.

• Local businesses often very happy to offer free or at-cost food, gift cards, door prizes, and awards.

• Utilize local experts for programming content.
Teen Photography
When You’re Pressed for Time or Have Limited Staff

• Passive activities – origami, magnetic poetry, crosswords, board games, estimating jars with prizes for best guess, spine poetry.

• Adult programs with teen appeal

• Movies – limited appeal if only the movie. Adding food or book-related activity draws a better crowd. It brings the book to life and can be simple!

• Legacy programs
THE UNIDENTIFIED
Shadows on the Moon
ILLUSIONS
Hidden
Between the Sea and Sky
Summer 2014

Paws to Read: Duluth Public Library Summer Reading 2014

- June 2 – August 15
- Register online at www.DuluthLibrary.org. Read 5 hours and get a prize. At 25 hours, get a free book. For every 5 hours you read, you get an entry into the drawing for a Grand Prize: one of four $75 Visa gift cards!

Summer Events

- Summer Reading Kickoff: Monday, June 2 · 5:30—7 pm · Main Library Plaza
  - PLUS: pet photo booth, pet rock making, and dog treat making! No pet? Come anyway!

- Paws on the Plaza
  - Friends of the Library Used Book Sale: June 10–13 · Main Library
  - Find great gently-used books at bargain prices. June 10 is for Friends members only. June 13 is the bag sale. www.FriendsofDPL.com

- Bike Maintenance: June 12 · 6 pm · West Duluth Branch Library
  - Travis Pedley of Continental Ski & Bike will demonstrate bike maintenance techniques. Bring your questions and problems (but not your bikes!).

- Teen Anime & Manga Club: 4–6 pm
  - Anime, Cosplay, Manga, Food and Games. All teens in grades 6-12 are welcome!

- Chocolate, Chocolate: July 7 · 6 pm · Green Room
  - Celebrate National Chocolate Day! Heidi Ash from 1896Chocolat, LLC will talk about chocolate’s history. Samples will be available, while supplies last.

- Can My Dog Understand What I’m Saying?: July 14 · 6:30 pm · Green Room
  - Master Dog Trainer Ram Reizel from RR Professional Dog Training in Carlton will be here to share dog training do’s and don’ts.

- Sit Down with a Stand-up: July 21 · 6 pm · Green Room
  - Comedian Scott Novotny will show his stand-up comedy routine, guide you through the writing process, and talk about improvisation. Funded in part by the Minnesota Arts & Cultural Heritage Fund.

- Vampire Academy · Free Movie: August 7 · 2 pm · Gold Room
  - Rated PG-13. 1 hour, 44 minutes.

Duluth Public Library
520 W Superior Street
730-4200

Mt. Royal Branch
1600 Woodland Ave
730-4290

West Duluth Branch
5830 Grand Ave
730-4280

2014 summer programs for teens are sponsored by the Friends of the Duluth Public Library, the Arrowhead Library System, US Bank, and the Minnesota Arts & Cultural Heritage Fund.
Anime Manga Club

• Started with an idea from the only teen who showed up at our new Young Adult Council.
• After-school activity at the library
• Started out strong.
• Found out food was essential to keeping teens coming back.
• Important to develop a relationship with the teens while giving them space to socialize.
• Not a leadership group, and that’s okay.
Flow of the Program

- Opens with mingling: Board games on tables, drawing materials out, kids can just chat.
- Group activity like tape ball, group game (Catch Phrase), drawing time.
- Food (pizza or subs)
- Anime. Selection based on licensing and group vote.
- Kids are free to do what they want while other activities going on.
- Ideas for activities from Googling other clubs, anime sites, and Pinterest.
Activities

- Window painting with local artist
- Cosplay – wings and ears project provided, sewing machine, adult with sewing skills, kids could bring their own project or materials.
- Wii gaming
- Drawing, drawing, drawing. Art is hung on walls each meeting.
- Occasional book talk
- Legacy programs like MN Comic Workshop.
- Art created by kids now used for flyers, rotating feature on our webpage.
Tape Ball – *in action*

- The idea is that one person has the bowl with two dice and rolls them until they get doubles. While they are rolling the dice the person to their left is trying to tear away at the ball to get to the surprises taped in at various places.

- As soon as doubles are rolled the person calls “doubles,” passes the bowl to the person to their right, gets the ball and starts tearing it apart. As you can hear, it generates a lot of talk and laughter.

[https://www.flickr.com/photos/24225477@N08/15407495187/](https://www.flickr.com/photos/24225477@N08/15407495187/)

If clicking the “start” arrow doesn’t work, you may need to hover over the symbol for “view in light box” in the lower right hand corner (arrows pointing in opposite directions).